

GAMING GUIDE

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This event is a partnership of:

Comstock Township Library, Kalamazoo Public Library, Paw Paw District Library, Portage District Library, and the Vicksburg District Library.

THANK YOU

Check out our list of Staff, Game Masters and Organizations that are supporting this library event. Please feel free to take a moment and thank them as we do. This could not have been done without their support, so thank you and Game On!

Amtgard: Valley By The Coast

FB: valleybythecoast

Fanfare

http://www.fanfareland.com

SlugFest Games, Inc.

http://slugfestgames.com

LFG Liquor. Food. Gaming

https://www.lfgamingbar.com/

Looney Labs:

https://www.looneylabs.com/

LudoSports Club Kalamazoo

https://www.facebook.com/ludosportclub.kalamazoo/

MichiganPathfinder Society

FB: PFSkzoo

Reaper Miniatures

https://www.reapermini.com/

The Royal Manticoran Navy

http://www.trmn.org/

SLD Read

http://www.sldread.org/

Steve Jackson Games

http://www.sjgames.com/

Smirk and Dagger

https://www.smirkanddagger.com/

Tanks And DPS

https://www.facebook.com/

TankAndDPS/

Voss Media Board Gaming Café

https://www.vossmediastore.com/

Wizards of the Coast

https://company.wizards.com

Eric Cowles

Martin Dunst

Jason Lheureux

Henry McDaniel

Serena Rodwell

Jaellyn Newby

Sherri Peck

Todd Risedorf

Keith Rodwell

Christopher Sipsma

Kirk Sprague-Williams

Vincent Mclain































GAME ROOM INTRODUCTION

Greetings! Welcome to the Game Room portion of GeekFest. This is a chance for serious and casual game players alike to get together and game. There will be RPGs, board games, and card games—simple to complex. Something for everyone, so stop in! Below are basic rules of the gaming room and our list of offerings! If you just want to drop in and run a game, see a member of Staff and have fun!

Please Note: Games often have a limited number of slots. Once a game is full, it's full. There will be signup sheets for upcoming games, but players must be in the area, as slots will only be held so long. Many, but not all games will have prizes. If that's something you are interested in, please ask the individual Game Masters.

GAME ROOM RULES

For good game play, you know we gotta have 'em! Game Masters should expect curious onlookers and are encouraged to be polite and work around them, but if anyone becomes disruptive to the game, please seek a member of Staff.

- Children under 12 years must be accompanied by an adult or older sibling. (Or we'll feed them to a Dragon.)
- Practice good sportsmanship. Let's have some fun and keep this fun. Violent or disruptive behavior will eject you from game play.
- 3. Game Masters/Staff have final authority over their tables/room.
- 4. All site rules listed elsewhere (no alcohol, etc.) are supported by the gaming room.

- 5. Please watch what you say around little ones, they WILL repeat everything.
- 6. There may be a minimum age limit or other requirements for certain games. Please ask Gaming Staff for details.
- 7. Games will be listed by the front door with signup sheets for certain upcoming games at their tables. Please see Staff for details. Also note: many games will have prize support. Ask Staff for further details.





SUPER SMASH BROTHERS ULTIMATE TOURNAMENT (TABLES: 38,39)

GameMaster: Brian Rocha. KPL | **Game System:** Console **Formats:** Video Game | **Players:** 4-20+ | **Complexity:** Low

Est Time: Unknown

Come and join the brawl at this year's GeekFest! We're hosting a Super Smash Bros Ultimate Switch Tournament with the help of our friends at KPL! This event will be a single elimination tournament held on the Nintendo Switch. Players may bring their own controllers if they'd like, but must use the in-house set-ups. Please see the KPL Smash Bros station for details.



ARTEMIS BRIDGE SIMULATOR (TABLE: 7)

GameMaster: The Royal Manticoran Navy | Game System: PC

Format: PC, Laptop Players: 6 per station
Complexity: Medium | Est Time: 20-30 minutes.

Artemis Spaceship Bridge Simulator lets you turn any room into the bridge of a spaceship. You and your friends assume the positions of Captain, Helm, Science, Communication, Engineering, and Weapon Control. Together, you operate your ship and defend the sector from evil aliens.

Artemis simulates a spaceship bridge by networking several computers together around a table. One computer runs the simulation and the "main screen", while the others serve as workstations for the normal jobs a bridge officer might do. One player plays the Captain, a person who sits in the middle, doesn't have a workstation, and tells everyone what to do. Missions will run about 30 minutes; signups will be available for each 30 minute slot from the GM (11:30, 12pm and so on). The last slot will run 30 minutes from event close. For more information: http://www.artemis.eochu.com/





A TRIP TO THE ARCADE (TABLE: 6)

GameMaster: Amy Spalsbury, L.F.G | **Game System:** Arcade

Formats: Card and Board | Players: 1 per station

Complexity: Low | Est Time: 20-30 minutes

Once Upon a Time (Mainly the 1980's), in a galaxy, far, far away (literally every city in America). There were these alien devices that were not portable (We know we were surprised too). If one wanted to play a game on these devices, one had to go to an Arcade and stand there while playing, putting quarters in. Though still popular in some gaming circles, Arcade games are not as common as they once were so come check out this blast from gaming past brought by the fun people at L.F.G by playing Obert, Ms. Pacman or Galaga. No Quarters required! And something a bit more current they will have an XBOX1! with it rare replay games, the new TMNT Shredders revenge, mine craft, goat simulator, halo and more!



MAGIC THE GATHERING DEMONSTRATIONS (TABLES: 12-15)

GameMaster: Fanfare | **Game System**: Magic the Gathering **Format**: Card | **Players:** 8 at a time *May be multiple tables.

Complexity: Low, rules will be taught | Est Time: 30 minutes or less

The epic people at Fanfare will be bringing us, Magic: the Gathering. This is the granddaddy of all collectible card games, set in a world where magic is real and conflict is never-ending. You take on the role of a Planeswalker, casting spells and summoning creatures in an effort to defeat your opponent before they do the same to you. We will be teaching this massively popular game and participants will be given Magic related goodies to take with them after being taught how to play, while supplies last!





YU-GI-OH! (TABLES: 10,11)

GameMaster: Fanfare | Game System: Yu-Gi-Oh! | Format: Card

Players: 8 at a time *May be multiple tables | Complexity: Low, rules will be taught

Est Time: 30 minutes

The epic people at Fanfare will be bringing us, The Yu-Gi-Oh! Trading Card Game. This game allows kids, teenagers, and adults to relive the exciting Duels that take place in the animated Yu-Gi-Oh! series. In the Yu-Gi-Oh! Trading Card Game, players use the cards they've collected to construct Decks consisting of 40 or more cards. Then, they use their Decks to face off against opponents in a game of strategy, luck, and skill. We will be teaching this massively popular game, so new players welcomed!



ROCKS FALL, EVERYONE DIES (TABLE: 22)

GameMaster: Martin Dunst | Game System: Rocks Fall Everyone Dies

Format: Board | Players: 1-4 | Complexity: Moderate

Est Time: 30 minutes per player

It's game night, but not just any game night: This will be the night your group finally finishes that adventure module they have been playing for weeks. You got the snacks ready, gathered up all the dice, and neatly stacked your Adventures & Ampersands™ event cards.

But when the door finally opens it's not just your friends entering, but other groups as well. What's going on?! As it turns out: A scheduling error have caused multiple groups to share the room for the evening, and you are all playing the same module too!

With no-one wanting to reschedule, you'll just have to make do, except you are going to show the other groups that your party is by far the greatest, because how DARE they ruin your campaign!





GAMES IN FLUXX (TABLE: 32)

GameMaster: Toni Davis-Jones | Game System: Fluxx Players: 2-6 players |

Complexity: Low, for ages 10+ | Est Time: 20min-1hr

Fluxx is a fast paced, easy to learn, card game in which the cards themselves determine the current rules of the game. By playing cards, you change numerous aspects of the game: how to draw cards, how to play cards, and even how to win. There are many themed editions (Star, Zombie, Cthulu, Firefly, Doctor Who, etc), several of which will be demonstrated. Games could include Star Trek, Zombie, Cthulu, Firefly, Doctor Who, Monty Python, Holiday, Martian, Monster, Pirate, and more!



LORD OF THE RINGS RISK / MASTERMIND CLUE (TABLE 2)

GameMaster: Kallen | **Game System:** N/A | **Players:** 2-8 players **Complexity:** Moderate, rules will be taught | **Est Time:** 1-2 hours.

Lord of the Rings Risk is a board game set in the world of the LOTR trilogy. You can help or hinder the forces of good as you play as orcs, elves or others in this fictional setting while the ring makes its way to Mordor, once it gets there the game is over. Deal with sites of power and the specials of enemy leaders as you try to control or protect as much of Middle Earth as you can get. Or maybe Mastermind Clue is more your bag? The classic find the murder game now with more characters, weapons and rooms!





POOKY NO! (TABLE: 19)

GameMaster: SlugFest Games, Inc. | Game System: N/A

Formats: Card and Board | Players: 2-6 | Complexity: Moderate (10+)

Est Time: About an hour.

Do you want to be in a fantasy adventuring party relaxing at an inn, challenging your friends to drinking contests and casting silly spells? Or would you rather be a character in the Wild West and trying to survive a goofy saloon fight? There are games for that and more, so feel free to swing by the Slugfest Games table and have some fun! The main goal of SlugFest brand games is to provide good clean fun that is dripping with theme. They strive to make games that are easy to learn and quick to play, with a depth of strategy that is learned through playing. If you love humor paired with solid mechanics, then you've come to the right place!



AUNT CATHY'S KIDDY CORNER (TABLE: 18)

GameMaster: Cathy Doane, SLD READ | Game System: Various

Formats: Card and Board | Players: 2-?

Complexity: Easy | Est Time: 15 minutes to 1 hour.

There are easy games suitable for casual or youth players. Kids of all ages (adults welcome too!) will enjoy games like Scrabble Slam, UNO, Angry Birds cards game, Phase 10, Candy Land, Trouble, Fish Stix, Operation, Flux, Sorry, Jenga, Sushi Go, Old Maid, Apples to Apples, and so much more! Want something a little more complex but fun? Try matching authors, or play in the Wild West in BANG!, or guess a dinosaurs weight in Timeline. Something for everyone! So come and enjoy a second childhood or your first as you play some of these family favorites!





VOSS MEDIA BOARD GAME CAFE TABLETOP GAME SPOTLIGHT (TABLE: 17)

GameMaster: Voss Media Board Game Cafe | Game System: N/A

Formats: Card and Board | Players: 2-? Complexity: Easy

Est Time: 15 minutes to 1 hour.

Expert gamers from the local gaming store, Voss Media, will be bringing some fantastic family friendly games for us to see and play. These selections come from their very own gaming library of over 500 games! Just a few of the goodies coming to Geekfest are Wizard Kittens! (Players are wizard kittens who have accidentally released a few curses from the library's restricted section. Now they must defeat the curses before they're caught by the librarian, Professor Whispurr.), Shifting Stones (Leave no stone unturned! Nine mystical tiles lay before you in a grid of rocky ruins. Rearrange the tiles to match one or more of your patterns in your hand), Here to Slay (this is a competitive role-playing fantasy strategy card game that's about assembling a party of Heroes and slaying monsters. Players can chose between these and so much more! It will be a spotlight on the some of the funnest games in the Tabletop Industry, along with some classic favorites! Something for every play style so stop by and choose your fun!



SMIRK AND DAGGER: GOODIES FOR DAYS (TABLE: 23)

GameMaster: Jon Haight | Game System: N/A

Formats: Card and Board | Players: 2-6

Complexity: Moderate, rules will be taught | Est Time: 1-2 hours

Come join Smirk & Dagger and try out this year's new games. And enter or a chance to win a game of your choice! You can choose from The Night Cage, a cooperative horror-themed tile placement game that traps 1-5 lost souls within an otherworldly labyrinth of eternal darkness. Equipped with nothing but a dim candle, you must work together to explore the maze and escape. Or how about The Spill. An offshore rig is spilling crude oil into the ocean at an alarming rate. Your joint task force must work together as a team to avert an ecological disaster... one which threatens to contaminate marine life and devastate the ecosystem. Our newest game is Boop. A deceptively cute, deceivingly challenging abstract game for two players. And it has cats! There may be a surprise too, but you will have to come by and check it out!





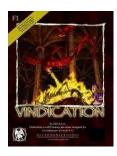
RAVEN'S OPEN GAMING (Tables 24-25)

Game Master: Keith "Raven" Rodwell | Game System: Various

Format: Card and Board | Players: 2-? Complexity: Easy to Advanced

Est Time: 15 minutes-2 hours, depending on game.

This is a chance to explore to play a silly and quick or a longer strategy game. The GM will have access to a large variety of games, anything from Catan, Betrayal in the House on the Hill, RoboRally, to Small World, Puerto Rico, BANG!, Hex Hex, and many more! Also welcomed is whatever anyone else brings and wants to play and/or demo. So come be in a haunted house movie, become the biggest capitalist on the block, or be the last one standing. Something for everyone!



VINDICATION (TABLE: 3)

Game Master: Eric Cowles | Game System: D and D 5th Edition

Format: RPG | Players: 2-6 | Est Time: 2-4 hours.

Complexity: Some rules knowledge helpful, but not necessary

Falsely accused of murder and theft, you must convince the inhabitants of Pellington of your innocence and track down the culprits. Pre-Gen Characters and supplies provided.





A CLASSIC D AND D ADVENTURE (TABLE: 4)

Game Master: Henry McDaniel | Game System: D and D 5th Edition

Format: RPG | Players: 2-6 | Complexity: Easy to Medium

Est Time: 1 hour slots.

A fun and random adventure based on the DnD system. Will you be saving a noble? Looting A Dungeon? Destroying and evil villain? All three? Who knows? Come and find out! All experience levels welcomed, pregen characters provided so you can get right into the action!



THE WITCH IS DEAD (TABLE: 30)

GameMaster: Christopher Sipsma | Game System: Witch Is Dead

Format: RPG | Players: 2-5 players | Complexity: low | Est Time: 1 to 2 hours.

The kind, wise, and beautiful witch has been murdered, and it is up to you, her cute woodland animal companions, to get revenge, and maybe, just maybe, bring her back to life. The Witch is Dead is a one-page RPG perfect for roleplaying newbies and veterans alike.



PAINT AND TAKE GAMING MINIATURES (TABLE: 16)

Game Master: Jason Lheureux | Game System: N/A

Format: Miniature Painting | Players: 8ish | Complexity: Easy to Moderate

Est Time: Unknown.

Part of the fun of tabletop gaming is painting the miniatures. A little color makes an army stand out on the table and brings your characters to life. Our Paint & Take is the perfect spot for attendees to enjoy this aspect of the hobby. Never picked up a brush before? Our expert will guide you through the basics of miniature painting. All materials are provided—even a free mini. Looking for something to do between games? Here's a great place to crack open a new blister for assembly or touch up a broken model. An old pro at painting? Stop by our tables to put some lastminute touches on one of your own and see what other folks are working on. All ages and skill levels are welcome. Children under 12 must be accompanied by an adult.





AMTGARD LIVE ACTION ROLE PLAYING (TABLE: 36)

Game Master: Nathanial Robinson | Game System: AmtGard

Format: LARP Players: N/A | Complexity: Low | Est Time: Unknown.

Also at Geek Fest are representatives from AmtGard: Live Action Role Play Demonstration Team. Amtgard is a world-wide organization dedicated to medieval and fantasy combat sports and recreation. They use padded weapons, fantasy and authentic clothing, and imagination to immerse players in a world of heroic combat, quests, crafts, and more. They will be running demos throughout the day open to public participation, just outside (weather permitting). For more information: amtgard.com



LUDOSPORTS (TABLE: 37)

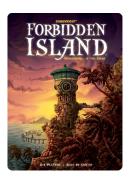
Game Master: Dave Kirksey | **Game System:** LudoSports **Format:** LARP/Fencing | **Players:** N/A | **Complexity:** Low

Est Time: Unknown

Ludosport is a Light Saber fencing combat discipline founded in Milan, Italy in 2006 by a group of martial artist friends who loved the Star Wars movies. Together, they saw the iconic weapon as a way to bring people from all walks of life together for fun and fitness. Since then, the organization has spread across Europe and into many different countries across the globe, finally making its way here to the USA in 2016 with the first Academy opening in San Francisco, CA. Since the earlier days with San Francisco, the USA branch of Ludosport has grown into 7 Academies spanning the country.

As a system of sporting combat, it boasts an intricate and ever evolving curriculum consisting of different styles or forms inspired by the films and books of the Star Wars Universe, represented by a blend of historical swordsmanship from various disciplines and traditions peppered with an "in-universe" feel. At the heart, the Ludosport discipline is ultimately driven by community and fellowship, welcoming people from all walks of life. Kalamazoo Ludosport Academy remains true to that drive, being an all inclusive and accepting safe place for those who join. For more information check out The Kalamazoo Ludosport Academy's facebook page: https://www.facebook.com/ludosportclub.kalamazoo/





FORBIDDEN ISLAND (TABLE: 35)

GameMaster: Milan Orozco | **Game System:** N/A | **Format:** LARP **Players:** 2-6 players | **Complexity:** low | **Est Time:** 20 to 30 minutes.

Dare to discover Forbidden Island! Join a team of fearless adventurers on a do-or-die mission to capture four sacred treasures from the ruins of this perilous paradise. Your team will have to work together and make some pulse-pounding maneuvers, as the island will sink beneath every step! Race to collect the treasures and make a triumphant escape before you are swallowed into the watery abyss! This is a live action version of the fun and fast paced tile game Forbidden Island.



BOUNTY (TABLE: 27)

Game Master: Andrew Pratt, Starfinder Society | Game System: Starfinder

Format: RPG | Players: 2-6 | Complexity: Easy to Medium

Est Time: 1 hour slots.

Short adventure for Paizo organized play for Starfinder [RPG in Space!]. Short one-hour adventures aimed at introducing new players to the game or representing what characters do in between Starfinder missions. Bounties are sanctioned for use in the Starfinder Society campaign. In Starfinder maybe you'll take off to a new planet, shoot down some ne'er do wells in a starship, or help figure out problems in a powerplant. Come find out!! Pregen Characters Provided.



BOUNTY (TABLE: 28)

Game Master: Andrew Pratt, Pathfinder Society

Game System: Pathfinder 2nd Edition. | Format: RPG | Players: 2-6

Complexity: Easy to Medium | Est Time: 1 hour slots.

Short adventure for Paizo organized play for Pathfinder 2nd Edition. Short one-hour adventures aimed at introducing new players to the game or representing what characters do in between Pathfinder missions. Bounties are sanctioned for use in the Pathfinder Society campaign. In Pathfinder maybe you'll help a village, some alpacas, or perhaps answer some riddles. Come find out!! Pregen Characters Provided.

